

Sydney Jillene Harvey

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908-210-3936

Skills:

- Scratch, Python, HTML/CSS, JavaScript, C++
- Figma and Adobe Design Suite
- Microsoft Suite
- Autodesk Inventor, CAD and CNC design and fabrication
- Proficient in Illustration and Design
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- Detail Oriented
- Creative and Innovative
- Driven Learner
- Skilled Communicator

Education:

Drexel University 2025

- Bachelor of Science in User Experience and Interactive Design

Relevant Experience:

UX Research & Design, Drexel

University – March 2023-September

2023:

- Worked collaboratively for the research and conceptualization for PPE monitoring and alerting technology to be used in healthcare settings.
- Researched and evaluated key issues in PPE misconduct, as well as compiled research material to aid in development.
- Conducted one-on-one interviews with healthcare workers regarding their experience with PPE in their workplace.

Projects:

Tyranny of Substance – Summer 2024-Summer 2025:

- UI Design Lead and Assistant Sprite Artist for Unbidden Games development team.
- Designed and developed interface layout for pixel-RPG.
- Presented at Westphal's 2025 Digital Media Senior Showcase & Expo.

Facets – Fall 2024-Winter 2024:

- Data Management lead and front-end developer for dating app development team.
- Utilized HTML, CSS, and JavaScript in development of front-end assets.
- Worked collaboratively to design, develop, test, and refine applications.

Ça Va – Winter 2023:

- Design and development project for "Ça Va", a minimalist Wordpress theme.

Zine Publications – Various:

- Consulting work assignment for four collaborative, independently published digital magazines.
- Developed artwork following publishing criteria to be used in digital content.